

QUICK START GUIDE FOR PCs

If your character is using the Monster Parts system from this book, you can use the following steps to create awesome items for yourself and your teammates out of monster parts.

Step 1: Slay Monsters



This part works like normal. Normally, you need to kill monsters before you can harvest their parts, though if your group is more peaceful, you might be able to find monster parts as quest rewards, or even unlock the powerful magical effects of monster parts freely given.

Step 2: Gather Ingredients



Next, you gather ingredients from the monsters you defeated. The GM will tell you what monster parts you have. To prevent you from having to carry a lot of materials and keep track of them all, you might want to consider using them right away, but if not, you can hold onto them as long as you want. For more information, see Gathering Ingredients on page 130.

Step 3: Refine Item



Refining an item with monster parts is the first step towards creating an awesome custom item with the parts you've found. During this step, you can either create the base mundane item from scratch by providing monster parts, or you can start with an existing mundane item. Once you've chosen the item, refine it to make it more powerful, using as many monster parts as you like, as long as they meet the item's refining requirements. For instance, you can refine a sword out of parts from a monster that had slashing or piercing unarmed attacks. As you use more monster parts, your item will become more powerful and gain more benefits. For more information, see Refining on page 134, and for an example, see Example of Refining on page 136.

Step 4: Imbue Item



Imbuing an item is where things start getting really interesting. As you continue to refine your item, it eventually gains the capacity to be enchanted with special imbued properties. Some items can even eventually be imbued multiple times. As with refining, you can imbue an item by using monster parts that meet the imbued property's requirements. For instance, if you want to imbue an item with fire, you'll need parts from a fire monster or a monster with fire abilities. Just like with refining, an imbued property can become more powerful, granting increased benefits. For more information, see Imbuing on page 138, and for an example, see Example of Imbuing on page 139.

